




















Release Notes 3.0

What's New

-  With Embedded Engineer 3.0 we updated to a new a new licensing mechanism.
- It automatically includes a 30 day demo period and also supports floating licenses and offline roaming for up to 30 days.
- All customers with valid support/maintenance are entitled to update to the new license.
- For a license update or a new license please contact: sales@lieberlieber.com

General		See
 Changed licensing mechanism	Changed	Licensing: 3.0 and higher
 Added support for floating server and offline licenses	Added	Licensing: 3.0 and higher
 Added integrated 30 day Demo license for testing	Added	Licensing: 3.0 and higher
 Added user code sync support for Magic Draw Models	Added	
 Added includes generation for Attributes/Properties	Added	
 Added capability for code generation for only sub packages	Added	Packages
User interface		
 Added code editor for opaque/user Code with code completion and syntax highlighting	Added	Code Editor
 Added progress bar and more details for MagicDraw	Added	
 MagicDraw plugin license from LieberLieber	Changed	Licensing: 3.0 and higher
 MagicDraw progress dialog can now be resized	Changed	
Model settings		
 Added support for multiple generation languages (one per package).	Added	Packages
 Added <i>Code Editor Save Strategy</i> for the new code editor.	Added	Model Settings
Bug fixes		
 Added check for <i>CallBehavior</i> and <i>Activity</i> parameters to omit generation of "this/me" parameter for Interface functions.	Fixed	
 Removed includes for nested Classes	Fixed	
 Fixed duplicate defines when using " <i>Consider define Scope</i> " Setting	Fixed	
 Fixed duplicate declarations on static fields	Fixed	
 Code generation error for parameters in MagicDraw	Fixed	
 Fixed Json serialization issue for big UDI files	Fixed	